CS 4530: Fundamentals of Software Engineering Lesson 6.3: Teams

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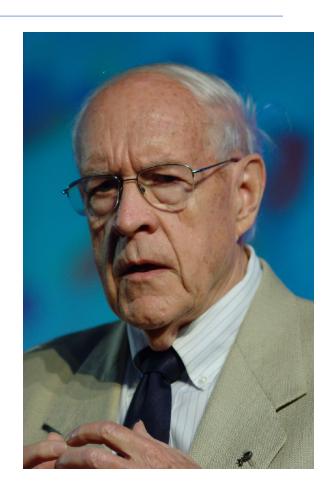
Learning Goals for this Lesson

- At the end of this lesson, you should be able to
 - Understand why agile processes favor small teams
 - Describe the HRT pillars of social interaction
 - Explain the importance of sharing information with your team
 - Understand how to do a blameless post-mortem
 - of a failure.

Teams are hard: Brooks' Law

"Adding manpower to a late software project makes it later"

Fred Brooks, 1975



What goes wrong with teams in software development?

- How do you structure teams effectively?
- How do you encourage team-members to treat each other well?
- How do you encourage teams to share knowledge and collaborate?
- How do you respond to failures?

How do we structure teams efficiently?

- Examining Brooks' Law:
 "Adding manpower to a late software project makes it later"
- How many communication links are needed to finish a task?





Agile Favors "Two-Pizza" Teams

Q: How many people on a team?

A: "No more than you could feed with two pizzas"

Rationale:

- Decrease communication burdens
- Focus conversations to relevant topics

Encourage team members to treat others well? Three Pillars of Social Skills

- Pillar 1: **Humility**: You are not the center of the universe (nor is your code!). You're neither omniscient nor infallible. You're open to self-improvement.
- Pillar 2: **Respect**: You genuinely care about others you work with. You treat them kindly and appreciate their abilities and accomplishments.
- Pillar 3: **Trust**: You believe others are competent and will do the right thing, and you're OK with letting them drive when appropriate.

HRT Example: Code Review

This is personal Is this really that black and white? "Man you totally got the control flow wrong on that method there. You should be using the standard foobar code pattern like everyone else" Are we demanding a specific change?

Everyone else does it right,

therefore you are stupid

HRT Example: Code Review

"Man, you totally got the control flow wrong on that method there. You should be using the standard foobar code pattern like everyone else"

'Hmm, I'm confused by the control flow in this section here. I wonder if the foobar code pattern might make this clearer and easier to maintain?

Humility! This is about me, not you

Bus Factor & Importance of Information Sharing



Ensure the future of your work!

Consider inviting another GitHub user to be your successor.

Inviting a successor helps ensure the continuity of your work in case you are unable to access your account. Learn more

How does your team respond to failures?

In software, in humans, and in processes.

How do we learn:

- What went well?
- What went wrong?
- Where we got lucky?
- How do we prevent it from happening again?



Blameless Post-Mortems

- What actions did you take at the time?
- What effects did you observe at the time?
- What were the expectations that you had?
- What assumptions did you make?
- What is your understanding of the timeline of events as they occurred?

How Not to Respond to Failures

- 1. Some engineer contributes to failure or incident
- 2. Engineer is punished/shamed/blamed/retrained
- 3. Engineers as a whole become silent on details to management to avoid being scapegoated
- 4. Management becomes less informed about what actually is happening, do not actually find/fix root causes of incidents
- 5. Process repeats, amplifying every time

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